

DECLARE AND USE CURSORS

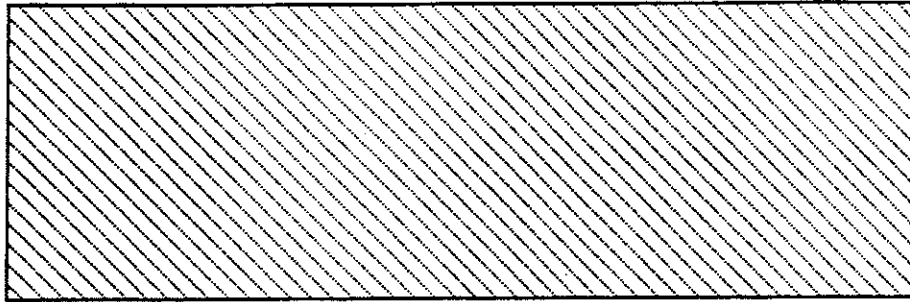
SECTION OBJECTIVES

At the end of this section, you should be able to:

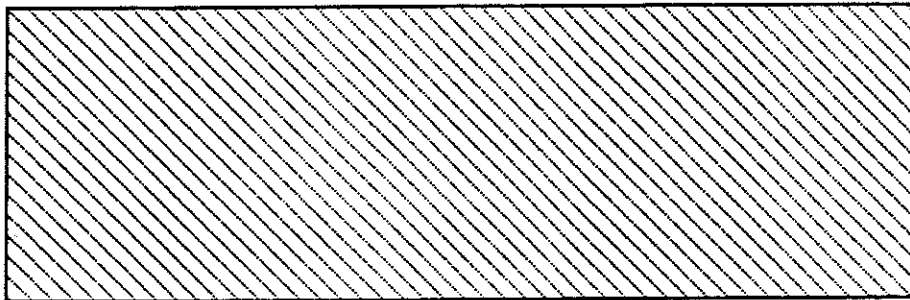
- 1 Identify the two types of cursors supported by PL/SQL.
- 2 Outline the procedural steps for using explicit cursors in PL/SQL blocks.
- 3 Demonstrate an understanding of PL/SQL cursors by writing a simple PL/SQL procedure using explicit cursors
- 4 Utilize implicit cursor attributes.

DECLARE AND USE CURSORS: OVERVIEW

DECLARE



BEGIN



Declare and Use Cursors: Overview—cont'd

Every SQL DML statement processed by PL/SQL has an associated cursor.

SQL Statements with Associated Cursor

- INSERT
- UPDATE
- DELETE
- SELECT...INTO
- COMMIT
- ROLLBACK

Types of Cursors

Type	Description
EXPLICIT	Multiple row SELECT statements
IMPLICIT	All INSERT statements All UPDATE statements All DELETE statements Single row SELECT...INTO statements

DECLARE AND USE EXPLICIT CURSORS

DECLARE CURSOR

Get a Row

```
FETCH CURSOR INTO  
VALUES  
VALUES  
VALUES  
VALUES  
Cursor
```

DECLARE CURSOR

Process a Row

```
VALUES  
VALUES  
VALUES
```

DECLARE CURSOR

Continue until empty

```
VALUES  
VALUES  
VALUES  
Cursor
```

Declare and Use Explicit Cursors—cont'd

The set of rows returned by a query can consist of zero, one, or many rows, depending upon the number of rows that meet the query's search condition.

When a query returns multiple rows, a cursor can be explicitly defined to:

- process beyond the first row returned by the query.
- keep track of which row is currently being processed.

Steps to Declare and Use a Cursor

- 1 Declare the cursor
- 2 Open the cursor
- 3 Fetch data from the cursor
- 4 Close the cursor

Declare and Use Explicit Cursors—cont'd

Declare the cursor to associate its name with a **SELECT** statement.

→ Declare Cursor
Open Cursor
Fetch Data
Close Cursor

Declare the Cursor

```
DECLARE
    CURSOR <cursor_name>
        IS <regular_select_statement>;
```

The <regular SELECT statement> must not include the INTO clause.

Declared cursors are scoped just as variables are.

Names a cursor and associates a query with it.

Example - CURSOR declaration

```
DECLARE
    v_ename          VARCHAR2(20)
    total            NUMBER(7,2);
    lower_sal_limit  CONSTANT
    NUMBER(4) := 1200;

    CURSOR c1 IS SELECT ename FROM emp
        WHERE sal > lower_sal_limit;

BEGIN
```

```
BEGIN
    OPEN c1;
    LOOP
        fetch c1 into v_ename;
        -- process
        exit when c1%notfound;
    end loop;
    CLOSE c1;
END;
```


Declare and Use Explicit Cursors—cont'd

Open the cursor to process the SELECT statement and store the returned rows in the cursor.

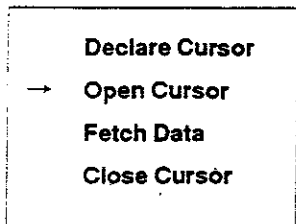
Open the Cursor

```
OPEN <cursor name>;
```

Evaluates the SELECT statement associated with the cursor.

Allocates resources used by ORACLE to process the query.

Identifies the active set.



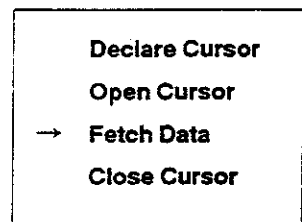
Fetch data from the cursor and store it in specified variables.

Fetch Data

```
FETCH <cursor name> INTO <var1, var2...>;
```

There must be exactly one INTO variable for each column selected by the SELECT statement.

The first column gets assigned to *var1*, the second assigned *var2*, and so on.



Declare and Use Explicit Cursors—cont'd

Close the cursor to free up resources.

Close the Cursor

```
CLOSE <cursor name>;
```

Marks resources held by opened cursor as reusable.

No more rows can be fetched from a closed cursor.

```
Declare Cursor  
Open Cursor  
Fetch Data  
→ Close Cursor
```

REFERENCE EXPLICIT CURSOR ATTRIBUTES

%NOTFOUND evaluates to TRUE if prior FETCH returned no rows.

Example - %NOTFOUND

```
LOOP
    FETCH my_cursor INTO my_ename, my_sal;
    EXIT WHEN my_cursor%NOTFOUND;
    -- process data here
END LOOP;
```

%FOUND evaluates to TRUE if prior FETCH returned a row

Example - %FOUND

```
FETCH my_cursor INTO my_ename, my_sal;
WHILE my_cursor%FOUND LOOP
    -- process data here
    FETCH my_cursor INTO my_ename, my_sal;
END LOOP;
```

Reference Explicit Cursor Attributes—cont'd

%ROWCOUNT evaluates to the total number of rows **FETCHed** thus far.

Example - %ROWCOUNT

```
LOOP
    FETCH my_cursor INTO my_ename, my_sal;
    EXIT WHEN (my_cursor%NOTFOUND)
              OR (my_cursor%ROWCOUNT > 10);
    -- process data here
END LOOP;
```

%ISOPEN evaluates to **TRUE** if the associated cursor is open.

Example - %ISOPEN

```
IF my_cursor%ISOPEN THEN
    FETCH my_cursor INTO my_ename, my_sal;
ELSE
    OPEN my_cursor;
END IF;
```

Reference Explicit Cursor Attributes—cont'd

Example

```
DECLARE
    sal_limit      NUMBER(4) := 0;
    my_ename       emp.ename%TYPE;
    my_sal         emp.sal%TYPE;
    CURSOR my_cursor IS SELECT ename, sal FROM emp
        WHERE sal > sal_limit;
BEGIN
    sal_limit := 1200;
    OPEN my_cursor; -- uses 1200 as sal_limit
    LOOP
        FETCH my_cursor INTO my_ename, my_sal;
        EXIT WHEN my_cursor%NOTFOUND; -- nothing returned
        INSERT INTO new_table VALUES (my_ename, my_sal);
    END LOOP;
    CLOSE my_cursor;
    COMMIT;
END;
```

Reference Explicit Cursor Attributes—cont'd

Cursors must be closed before they can be reopened.

Note: Due to PL/SQL's cursor handling mechanism, closing a cursor and then immediately reopening it will not cause the SELECT statement to be re-parsed.

Example - Reopen a cursor

```
DECLARE
    total_bonus    NUMBER(8,2) := 0;
    min_sal        emp.sal%TYPE := 1000; -- starting guess
    bonus_amt      emp.sal%TYPE;
    CURSOR bonus IS
        SELECT sal * .10 FROM emp WHERE sal > min_sal;
BEGIN
    OPEN bonus; -- uses min_sal value of 1000
    LOOP
        FETCH bonus INTO bonus_amt;
        EXIT WHEN bonus%NOTFOUND;
        total_bonus := total_bonus + bonus_amt;
        IF total_bonus > 2000 THEN
            /* up the minimum and try again */
            min_sal := min_sal + 500;
            total_bonus := 0 -- reset the total
            CLOSE bonus;
            OPEN bonus; -- re-open with new min_sal
        END IF;
    END LOOP;
    -- you may want to store min_sal somewhere
END;
```


REFERENCE THE CURRENT CURSOR ROW

Reference the current row with the **WHERE CURRENT OF** statement.

Syntax

```
WHERE CURRENT OF <cursor_name>
```

The cursor must be declared with a **FOR UPDATE OF** clause.

Example

```
DECLARE
CURSOR my_cur IS SELECT ename, sal FROM emp
    FOR UPDATE of sal;
emp_name    emp.ename%TYPE;
salary      emp.sal%TYPE;
BEGIN
OPEN my_cur;
LOOP
    FETCH my_cur INTO emp_name, salary;
    EXIT WHEN my_cur%NOTFOUND;
    IF salary > 3000 THEN
        DELETE FROM emp WHERE CURRENT OF my_cur;
    END IF;
    ...
END LOOP;
```

REFERENCE CURSOR FOR LOOPS

Specify a sequence of statements to be repeated once for each row that is returned by the cursor with the cursor FOR loop.

Syntax—Cursor FOR loop

```
FOR <record_name> IN <cursor_name> LOOP
    -- statements to be repeated go here
END LOOP;
```

Quick Notes

- Cursor FOR loops are similar to numeric FOR loops.
- Cursor FOR loops specify a set of rows from a table using the cursor's name. Numeric FOR loops specify an integer range.
- A cursor FOR loop record takes on the values of each row. A numeric FOR loop index takes on each value in the range.
- *record_name* is implicitly declared as:

```
record_name cursor_name%ROWTYPE;
```

- To reference an element of the record, use the *record_name.column_name* notation.

Declare
cursor c_min is
select empno, ename, sal from emp where sal > 2000;

empno	ename	sal
17369	SMITH	2500

X *empno* c_min %rowtype;
Begin
X open c_min
for r_min in c_min loop
X fetch c_min into c_min;
X exit when c_min %notfound;
-- processing
end loop
X close c_min

x-undoubtedly

Reference Cursor FOR Loops—cont'd

Conceptual Cursor Loop Model

- When a cursor loop is initiated, an implicit OPEN *cursor_name* is executed.
- For each row that satisfies the query associated with the cursor, an implicit FETCH is executed into the components of *record_name*.
- When there are no more rows left to FETCH, an implicit CLOSE *cursor_name* is executed and the loop is exited.

Example

```
DECLARE
    sal_limit      NUMBER(4) := 0;
    total_sal      NUMBER(9,2) := 0;
    CURSOR my_cursor IS SELECT ename, sal FROM emp
        WHERE sal > sal_limit;

BEGIN
    sal_limit := 1200;
    -- implicit OPEN done next
    FOR cursor_row IN my_cursor LOOP
        -- an implicit fetch done here
        INSERT INTO new_table
            VALUES (cursor_row.ename, cursor_row.sal);
        total_sal := total_sal + cursor_row.sal;
    END LOOP; -- an implicit close done here
    -- store total_sal in temp table
    INSERT INTO temp (COL1,MESSAGE)
        VALUES (total_sal, 'Total Salary');
    COMMIT;
END;
```


Reference Cursor FOR Loops—cont'd

Load data into a PL/SQL table with a cursor FOR loop.

Example

```
DECLARE
    TYPE ename_tab_type IS TABLE OF emp.ename%TYPE
        INDEX BY BINARY_INTEGER;
    TYPE sal_tab_type IS TABLE OF emp.sal%TYPE
        INDEX BY BINARY_INTEGER;
    ename_tab  ename_tab_type;
    sal_tab    sal_tab_type;
    i          BINARY_INTEGER := 0;
    CURSOR empcur IS SELECT ename, sal FROM emp;
BEGIN
    -- load employee names and salaries into PL/SQL tables
    FOR emprec IN empcur LOOP
        i := i + 1;
        ename_tab(i) := emprec.ename;
        sal_tab(i) := emprec.sal;
    END LOOP;
    -- process the PL/SQL tables
    . . .
END;
```


DECLARE EXPLICIT CURSORS PARAMETERS

Declare cursors to use parameters.

Syntax

```
DECLARE
    CURSOR <cursor_name> [(param_name param_type)]
        IS <regular select statement>;
```

Example

```
DECLARE
    CURSOR emp_cur (sal_value NUMBER) IS
        SELECT ename FROM emp WHERE sal > sal_value;
BEGIN
    OPEN emp_cur (1200);
    ...
END;
```

Same as

```
DECLARE
    sal_value      NUMBER;
    CURSOR emp_cur IS
        SELECT ename FROM emp WHERE sal > sal_value;
BEGIN
    sal_value := 1200;
    OPEN emp_cur;
    ...
END;
```


IMPLICIT CURSOR OVERVIEW

An implicit cursor is automatically associated with any SQL DML statement that does not have an explicit cursor associated with it.

Statements Associated with Implicit Cursors

- All INSERT statements
- All UPDATE statements
- All DELETE statements
- All SELECT...INTO statements

Quick Notes

- Implicit cursor is called the SQL cursor—it stores information concerning the processing of the last SQL statement not associated with an explicit cursor.
- OPEN, FETCH, and CLOSE do not apply.
- All cursor attributes apply.

REFERENCE IMPLICIT CURSOR ATTRIBUTES

SQL%NOTFOUND evaluates to **TRUE** if the most recently executed SQL statement affects no rows.

Example - SQL%NOTFOUND

```
UPDATE emp SET sal = sal*10.0 WHERE ename = 'WARD';
IF SQL%NOTFOUND THEN -- WARD wasn't found
    INSERT INTO emp(empno, ename, sal) VALUES
        (1234, 'WARD', 99999);
END IF;
```

SQL%FOUND evaluates to **TRUE** if the most recently executed SQL statement affects one or more rows.

Reference Implicit Cursor Attributes—cont'd

SQL%ROWCOUNT evaluates to the number of rows affected by a DELETE or an UPDATE, the number of rows INSERTed, or the number of rows returned by a SELECT...INTO.

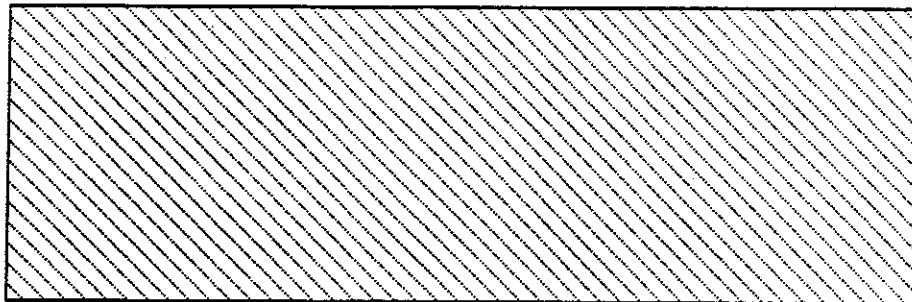
Example - SQL%ROWCOUNT

```
DELETE FROM baseball_team WHERE batting_avg < .100;
IF SQL%ROWCOUNT > 5 THEN
    INSERT INTO temp (message)
        VALUES ('Your team needs help. ');
END IF;
```

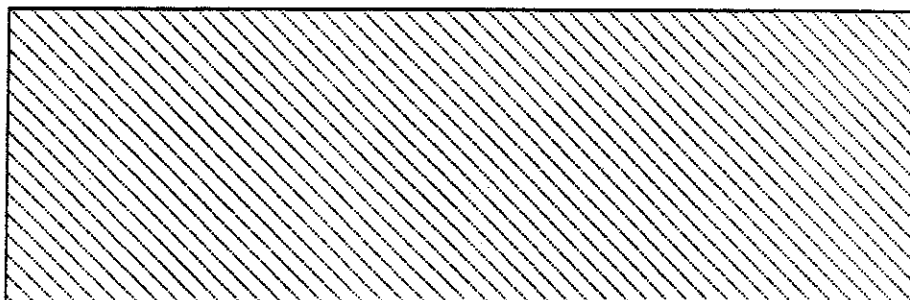
SQL%ISOPEN always evaluates to FALSE.

DECLARE AND USE CURSORS: SUMMARY

DECLARE



BEGIN



Declare and Use Cursors: Summary—cont'd

Every SQL DML statement processed by PL/SQL has an associated cursor.

Two Types of Cursors

- Explicit
- Implicit

Use Explicit Cursors

- Declare
- Open
- Fetch
- Close

Reference Cursor Attributes

- %FOUND
- %NOTFOUND
- %ROWCOUNT
- %ISOPEN

LAB 4-1

Write a PL / SQL block to satisfy the scenario below. Test your block by executing it within SQL*Plus.

- 1 Get a number n from the operator, using an $\&$ variable.
- 2 Using a simple loop, get the name and salary of the people with the top n salaries in the company. All names and salaries may be found in the EMP table (see below).

EMP	
[CHAR(10)]	[NUMBER(7,2)]
ENAME	SAL
-----	-----
SMITH	800
ALLEN	1600
WARD	1250
JONES	2975
MARTIN	1250
BLAKE	2850
CLARK	2450
SCOTT	3000
KING	5000
TURNER	1500
ADAMS	1100
JAMES	950
FORD	3000
MILLER	1300

- 3 Store them in a table called TOP_SALS, with columns NAME CHAR(20) and SALARY NUMBER(7,2).
- 4 Repeat the procedure using a cursor FOR loop.

